# GRAPHIC REPRESENTATION OF EXPERIMENTAL RESULTS 

# INTERPOLATION AND FITTING CURVES 

## Graphic Representation

- "Overview" of a magnitude as a function of time or of another parameter
- Typically using coordinate axes that must report the description of the represented magnitude and if necessary also its units of measurement



## Types of Graphs

- When on the axes, numerical values appear, you must always indicate the corresponding measurement units. The graph is said QUANTITATIVE
- Otherwise the diagram is QUALITATIVE and can serve to indicate the trends or tendency

Carbon Dioxide Emissions



## Chart in a CARTESIAN PLANE

- ABSCISSA (axis $X$ ): independent variable or command or input
-ORDINATE (axis Y): dependent variable
or output variable
Typically $u(x i) \ll u(y i)$, so the command variable is known with good accuracy (negligible uncertainty) while the variable output presents greater uncertainty
Many times the uncertainties of inputs and outputs are not specified, but along with the noise on the data translate into a "scatter of the experimental points"


## Current-voltage characteristic for a Zener diode



## Graphic representation of the dispersion (uncertainty): Error Bars

Input-output characteristic of an electronic amplifier.
Error bars indicate a confidence interval, which must be specified:
for example $\pm 1 \sigma(68 \%)$ or $\pm 2 \sigma(95.5 \%)$


## Polar diagram

Radial coordinate: $\rho=\left(x^{2}+y^{2}\right)^{1 / 2}$ Angolar coordinate: $\theta=\operatorname{arctg}(y / x)$ per $\mathrm{x} \geq 0$

$x=\rho \cos (\theta)$
$y=\rho \sin (\theta)$
$\rho(\theta)$ may also indicate the power radiated by an antenna

## Logaritmic scale

Useful for display sizes that vary by several orders of magnitude, with constant relative detail: equally spaced points on a logarithmic scale are in the same scale in a linear relationship.
$\left.z\right|_{\log }=\log _{B}\left(z / z_{0}\right) \quad B$ is the base and $z_{0}$ is the reference
Very common dB e dBm (with $B=10$ )
$\left.P\right|_{\mathrm{dB}}=10 \log _{10}\left(P / P_{0}\right)$
$\left.A\right|_{\mathrm{dB}}=20 \log _{10}\left(A / A_{0}\right)$
$\left.P\right|_{\mathrm{dBm}}=10 \log _{10}\left[P /\left(P_{\mathrm{m}}\right)\right]$ con $P_{\mathrm{m}}=1 \mathrm{~mW}$

## Semilogaritmic diagram (log-lin)

Diagram semilog- $y$ for the $I-V$ curve of a semiconductor diode in forward bias: $I=I_{0} \exp \left(V / V_{\mathrm{T}}\right)$


$$
\begin{aligned}
& y=\log (I)=\left(1 / V_{\mathrm{T}}\right) \times V+\log \left(I_{0}\right)=m x+q \\
& m=\left(1 / V_{\mathrm{T}}\right) \quad q=\log \left(I_{0}\right)
\end{aligned}
$$

## Semilogaritmic Diagram (lin-log): phase Bode diagram



Phase shift in degrees or radians as a function of the frequency reported in logarithmic scale (wide dynamic).

## Bilogaritmic Diagram (log-log): amplitude Bode diagram



Amplitude or gain in dB as a function of the frequency reported in logarithmic scale: you can find typical slope (e.g., $-20 \mathrm{~dB} / \mathrm{dec}$ ).

## Bilogaritmic Diagram (log-log): signal power spectrum



Wide dynamic of frequency and power can be displayed on the same diagram.

## Interpolation

- Measurement: set finite and discrete of experimental values.
- These discrete experimental points are typically the values assumed by the object of measurement varying one or more control parameters (input quantity).Or these points are discrete samples acquired over time.
- The representation is more readble when we put a "filler" or interpolation between two adjacent data experimental points.
- Interpolating function: is a continuous function, which passes through the two points and provides us with the presumed trend (interpolated) of the input-output relationship.


## Linear interpolation

It is the simplest possible interpolation: consists in joining the points with a broken line (set of segments of straight lines that pass through two adjacent points).



It can not achieve good signal reconstruction because it does not exploit the information of the preceding and following points.

## Cubic polinomial interpolation

It is the curve passing through the experimental points, while maintaining the continuous first derivative and second.



It has the visual effect of a "smoothed line". It can be obtained with different boundary conditions (in the two extreme points of the interval available data).

## Cubic polinomial interpolation

$$
S_{i}(x)=a x^{3}+b x^{2}+c x+d
$$

Represents the spline that interpolates the $S$ function, the conditions are:
-The interpolation properties, $S\left(x_{\mathrm{i}}\right)=f\left(x_{\mathrm{i}}\right)$
-The spline continuity: $S_{i-1}\left(x_{i}\right)=S_{i}\left(x_{i}\right), i=1, \ldots, n-1$
-The continuity of derivatives, $S_{i-1}^{\prime}\left(x_{i}\right)=S^{\prime}\left(x_{i}\right)$ and $S^{\prime \prime}{ }_{i-1}\left(x_{i}\right)=S^{\prime \prime}{ }_{i}\left(x_{i}\right), i=1, \ldots, n-1$.
For $n$ polynomials of third degree that form $S$ (so we work on $n+1$ points), we need to $4 n$ conditions (for each of three polynomial degree there are 4 conditions). Although the interpolation properties gives us $n+1$ conditions, the continuity conditions give us $n+1-2=n-1$ conditions, and we get $4 n-2$ conditions. We need 2 more conditions that may be of this type:

$$
S\left(x_{\mathrm{i}}\right)^{\prime}=\operatorname{cost} \mathrm{e} S\left(x_{\mathrm{n}}\right)^{\prime}=\operatorname{cost}(\text { bounded spline })
$$

## Sinc interpolation

- Used for the reconstruction of signals sampled in time.
- It is derived mathematically from the ideal lowpass filtering of the sampled signal.
- In time domain, it consists of a convolution of the sampled signal with the function: $\operatorname{sinc}(x)=\sin (x) / x$



## Example of reconstruction of a signal

 through the interpolatorSinusoid sampled at 2.51 points per period


## $\operatorname{Sinc}(x)$ interpolator

Linear interpolator



## Fitting of exmperimental points

 MILANO 1863- An experimental diagram, obtained from the measurement results, often show a dependence $y=f(x)$ that appears to be reasonably approximated by a known function;
- Alternatively, from a theoretical analysis, we can know what kind of mathematical relationship should be represented by points, but the dispersion of the data is so large (e.g. for the presence of noise) that we can not define with sufficient reliability values of the parameters
- How can I get these values (characteristic parameters of the measured phenomenon) as a measurement / observation of some points?


## Least squares fitting (LS)

- It is considered a generic dependency of a physical viariaiable $y$ from another variable $x$, through a function $f$ with more parameters $A, B, \ldots: y=f(A, B, \ldots x)$
- $n$ measurements $\left(y_{i}\right)$ of variable $y$ as a function of the variable $x$ observed in points $x_{i}$ are made
- To estimate the parameters that best represent the measured reality, we define a "distance" function between the measure and the function $f$. The idea is to minimize this distance
- The "distance" function most commonly used is the sum of the standard deviations between $f$ and the measured Difference: $\delta_{i}=y_{i}-f\left(x_{i}\right)$
- "Distance" function to be minimized:

$$
\boldsymbol{\Phi}=\sum_{i=1}^{n} \boldsymbol{\delta}_{i}^{2}
$$

## Linear fitting LS (1/2)

An important case of fitting, simple to solve analytically, is that of the linear fitting:
Consider a linear dependence $y=m x+q$ and you want to calculate the two parameters $m$ and $q$.
For the $i^{\text {th }}$ measurement point, the deviation between the $\delta_{i}$ empirical value, $y_{i}$, and that of the regression curve, $f\left(\mathrm{x}_{i}\right)$, that is

$$
\delta_{i}=y_{i}-\left[m x_{i}+q\right]
$$

We need to find the values of parameters ( $m$ and $q$ ) for which a minimum is the "distance"

$$
\Phi(m, q)=\sum_{i=1}^{n} \delta_{i}^{2}=\sum_{i=1}^{n}\left[y_{i}-\left(m x_{i}+q\right)\right]^{2}
$$

## Linear fitting LS (2/2)

To find the minimum of $\Phi$, we cancel the two first partial derivatives with respect to $m$ and $q$ :

$$
\begin{gathered}
\frac{\partial \Phi}{\partial m}=0 \Rightarrow\left(m \sum x_{i}^{2}\right)+q \sum x_{i}=\sum x_{i} y_{i} \\
\frac{\partial \Phi}{\partial q}=0 \Rightarrow\left(m \sum x_{i}\right)+n q=\sum y_{i}
\end{gathered}
$$

where all summations are obviously extended for $i$ ranging from 1 to $n$.
It is obtained a linear system of two equations in two unknowns, $m$ and $q$ precisely.

## Linear fitting: calculation of $m$ and $q$

 MILANO 1863The solution of the system (which is easily obtained by substitution) is:

$$
\begin{gathered}
n m=\frac{n \sum x_{i} y_{i}-\sum x_{i} \sum y_{i}}{n \sum x_{i}^{2}-\left(\sum x_{i}\right)^{2}} \\
q=\frac{\sum x_{i}^{2} \sum y_{i}-\sum x_{i} \sum x_{i} y_{i}}{n \sum x_{i}^{2}-\left(\sum x_{i}\right)^{2}}=\frac{\sum y_{i}-m \sum x_{i}}{n}=\bar{y}-m \bar{x} \\
\hline
\end{gathered}
$$

This solution corresponds to a minimum (one can mathematically prove by the second derivatives, both>0, or thinking about the meaning of the "distance" function, inherently positive and growing away from the points acquired .rshtemidia acuusisione Dati $^{\text {and }}$

## Exercise about fitting line (1/2)

 MILANO 1863$n(=5)$ measurement of $y=f(x)$ with experimental points

$$
\begin{aligned}
& i \\
& x_{i}=\left[\begin{array}{lllll}
{[0} & 1 & 2 & 3 & 5 \\
y_{i}=[1 & 2 & 2 & 3 & 4]
\end{array}\right]
\end{aligned}
$$



Modello lineare $\delta_{i}=y_{i}-\left[m x_{i}+q\right]$
Regressione ai minimi quadrati $\rightarrow \sum\left(\delta_{i}\right)^{2}=$ " min."

$$
m=\frac{n \sum x_{i} y_{i}-\sum x_{i} \sum y_{i}}{n \sum x_{i}^{2}-\left(\sum x_{i}\right)^{2}}
$$

$$
q=\frac{\sum x_{i}^{2} \sum y_{i}-\sum x_{i} \sum x_{i} y_{i}}{n \sum x_{i}^{2}-\left(\sum x_{i}\right)^{2}}=\frac{\sum y_{i}-m \sum x_{i}}{n}=\bar{y}-m \bar{x}
$$

Exercise about fitting line $(1 / 2)$


| $x_{i}$ | $y_{i}$ |
| :---: | :---: |
| 0 | 1 |
| 1 | 2 |
| 2 | 2 |
| 3 | 2 |
| 4 | 3 |

Modells: $y=m x+b$ retta di negr.

$$
\begin{aligned}
& m=\frac{5(0+2+4+6+12)-10 \times 10}{5(0+1+4+9+16)-(10)^{2}}=\frac{20}{50}=0.4 \\
& b=\frac{10-0.4 \times 10}{5}=\frac{6}{5}=1.2
\end{aligned}
$$

